

Postural Expressions of Action Tendency

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WACA
24-25 Nov. 2010 Lille

Plan

1. Introduction
2. Objectifs
3. Stimuli design
4. Test de perception
5. Conclusion

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Definition

Action Tendency

- states of readiness to achieve or maintain a given kind of relationship with the environment. (Frijda et al. 1987)
- perceivable structure that is intended to indicate an implicit quality about the people or their environment (Frijda et al. 1987)

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Research goals

- to explore whether postural expressions may convey discriminative and reliable features of action tendencies
- to consider the perception of postures in social scenes featuring multiple characters.
- to extend the posture library of our MARC platform with postural expressions of

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Process to design postures of action tendencies

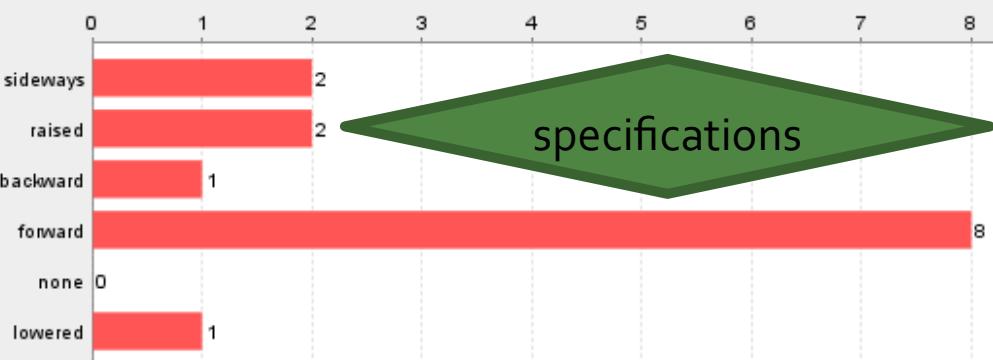
The screenshot shows the Anvil 5.0 beta 9 software interface. On the left, there's a video player window displaying a scene from a movie. To the right of the video is a 'Track posture' panel showing a timeline from 00:32:72 to 00:48:98. Below the video player is a table titled 'Annotation: GABR6.anvl' listing various body parts and their states over time. A large green arrow points downwards from this interface towards the histograms below.

Annotations



Histograms for Track: Trunk (4 files)

Trunk



Corpus of Postural Expressions of Action Tendencies

- 14 video clips selected from our corpus (PERMUTATION Clavel et al. 2009) with annotations in terms of
 - action tendencies
 - Disappear from view, antagonistic, attending, exuberant, in command (Frijda et al. 1989)
 - postures
 - head, shoulder, trunk and arm (Bull 1987; Kipp et al. 2003; Tan et al. 2010)

MARC Platform

- MARC (Multimodal Affective and Reactive Characters) is the platform that we develop for conducting experimental studies using interactive virtual characters (Courgeon et al. 2009).

Stimuli (1)

- Static pictures
- 2 postures per action tendency
- Action tendency labels (Frijda et al. 1989; Tcherkassof 1996)



Exuberant

J'ai envie de faire pleins de choses!

J'ai envie de sauter!

Stimuli (2)



Attending

J'essaie d'observer .

J'ai envie de bien comprendre.



Disappear from view

J'ai envie de me cacher ...

J'ai envie d'être ailleurs .

Stimuli (3)



In command

Je me sent supérieur aux autres.
J'ai la situation bien en main !



Antagonistic

J'ai envie de m'opposer!
J'ai envie de m'insurger !

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Participants

- 20 subjects: 7 female, 13 male, aged 21-60;
- 79% European, 16% African, and 5% Asian.
- We investigate:
 - 1) whether subjects recognized the two target postures that we designed for each action tendencies;
 - 2) how they attributed emotion categories to the postures.

Procedure

Step 1: Action Tendency Recognition

- For each action tendency, we showed
 - a short description
 - 2 target images
 - i.e. the action tendency specified in the written description
 - 4 distracting images
 - randomly selected out of the other 10 postures
- Subjects were instructed to choose one OR

Procedure

Step 1: Action Tendency Recognition

Voici différentes photographies où sont présents deux personnages.

Celui que vous voyez de face correspond à l'agent Mary, elle a un tee-shirt et les cheveux bruns.

Regardez bien les photographies suivantes et sélectionnez une ou



deux photos en mettant une croix sous la ou les photographie(s)

caractérisant le mieux Mary quand elle aimait disparaître, se



Procedure

Step 1: Action Tendency Recognition

Action tendency	Target posture #1	Target posture #2	Distractors (other postures than targets)	Total
Attending	52%	10%	38%	100%
Disappear from view	67%	33%	0%	100%
Exuberant	54%	21%	25%	100%
In Command	25%	6%	69%	100%
Antagonistic	39%	27%	33%	100%

Procedure

Step 2: Emotion Attribution

Subjects assigned one emotional label to each of the 12 postures:

Sadness, Joy, Anger, Anxiety, Surprise, Fear, Irritation, Shame, Contempt, Guilt, Disgust, Pleasure, Despair, Pride (Frijda et al. 1989)

- Selon vous, quelle émotion l'agent Mary va-t-elle éprouver dans cette situation? Mettez un dans la case correspondant à l'éotion qui vous paraît la plus probable.



Results

Step 2: Emotion Attribution

Action tendency	Attributed emotions in our study	Predicted emotions in Frijda et al. 1989
disappear from view	shame, guilt	shame
exuberant	joy, pride, pleasure	Challenged, enthusiasm, relief, pride, joy, happy, in love
antagonistic	irritation, contempt, anger, anxiety	Contempt, annoyance, anger, rage
attending	anxiety, anger, irritation	Anxiety, startled, jealousy, disappointment, annoyance, distrust, enthusiasm, happy, surprise, in love, fascinated, moved
in command	Contradictory results	22 predicted emotion categories

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Conclusion

- Postures of three action tendencies (*Attending*, *Disappear from view*, *Exuberant*) received a high recognition rate,
- The emotional attribution is quite consistent across the two target postures for each emotion excepted *In command*,
- The action tendency for which the error rate is the highest (*in command*) corresponds to postures for which subjects attributed few and different emotions categories.

Conclusion

- The results suggest that postures expressed in a social interaction scene may provide information about action tendencies in virtual characters.
- Future directions
 - dynamic features of action tendency
 - a library of dynamic postures collected with motion capture